

Wednesday Men's League Worksheet

POINTS

- There will be 11 points per match. Each hole will be worth one point and there will be 2 points for the low team MEDAL total.
- Each player will hole out and record his actual score shot. Each player will then subtract any handicap strokes he receives on that hole and the lowest net score will be the team score. If the low net score is tied, each team will receive one-half point

HANDICAP

- Handicaps are posted on www.nemadjimensclub.com
- The low handicap player in the foursome will receive no strokes.
- Each of the other players will have their handicap reduced by the low handicap to the group. This will be the number of strokes received for the match. See table:

PLAYER	HANDICAP	STROKES
A	2	0
B	7	5
C	9	7
D	13	11

- Strokes are given starting on the hardest rated handicap hole (the lowest number), then the second hardest, and so on.

SCORES

- **Actual Score:** Is the actual number of strokes a player takes. Example: 51
- **Adjusted Score:** Is the actual number of strokes minus any strokes over double bogey. Example: A player shoots 51 with a triple bogey and a quadruple bogey. The adjusted score would be 48.
- **Medal Score:** After the match is completed, each player will subtract any handicap strokes received for his actual score. This "medal" score will be added to his partner's MEDAL score and compared to their opponent's combined MEDAL score. The lower team total will receive the final two points.

SCORING EXAMPLE

Happy Gilmore vs Caddyshack

COURSE: EAST	HANDICAP	HOLE 1	HOLE 2	HOLE 3	HOLE 4	HOLE 5	HOLE 6	HOLE 7	HOLE 8	HOLE 9	TOTAL	ADJUSTED	MEDAL	POINTS
PLAYER NAME														
Happy Gilmore	9	4	5	4	9	8	3	6	3	5	47	42	38	
Shooter McGavin	3	4	9	3	5	4	5	6	4	6	46	44	43	
POINTS		1	1	.5	0	0	.5	0	1	0			0	3
PAR		4	5	3	4	4	3	5	4	4	36			
HOLE HANDICAP		9	3	17	13	7	15	1	5	11				
Danny Noonan	5	4	6	3	4	3	3	5	5	6	39	39	34	
Ty Webb	2	4	5	4	5	3	4	5	3	3	36	36	34	
POINTS		0	0	.5	1	1	.5	1	0	1			2	8

Indicates Player is Receiving a Stroke based upon handicap

Indicates Score is Adjusted for ADJUSTED SCORE